Watch trailer

What is shroud of Darkness

Shroud of darkness is a point and click detective, mystery and adventure game based in a futuristic cyberpunk world. Where the world governments have all united under one corrupt leader Devereux that is secretly bent on the destruction of the lower classes. As the anti-hero Aileron you work you’re your team must go around the city solving murders and mysteries all well trying to discover Devereux’s master plan and avoiding Devereux’s evil elite top secret hit squad code named Icarus.

Future free Expansions

Missing Shadow Expansion

This expansion takes Aileron into the secret criminal underground under the city of Leander. Where Aileron must search for and solve the disappearance of his friend and eye in the sky Torrin while unable to rely on any tech and assistance support leaving Aileron to have to survive and fin missing friend with only his wit and skill.

Developed by Everest Studios

“Everest studios was founded on the belief that when you buy a game you should receive a completed game with all the content included in one purchase no DLC, no microtransactions, no loot boxes; one purchase should equal one amazing experience” – Jason Coburn

The studio was founded in 2011 by a group of former developers that were fed up with the current gaming market and how games were published and developed so they decided to start their own studio that would-be consumer friendly.

The Minds Behind Everest Studios

Jason Coburn the Founder, CEO and Creative Director of Everest Studios (pictured left) has been in the gaming industry for 25 years and has been playing games for 30 years. He is best known for working on titles like Star Wars Battlefront one (2004) and two (2005), Tom Clancy’s Rainbow six Vegas Two (2008) and Fallout New Vegas (2010).

Phil Young is the lead Level and Character Designer at Everest Studios and has been a part of the studio since its creation in 2011. Phil has been a Designer for games for about 10 years now and has work on notable games such as World of Warcraft (2004), Elder Scrolls Oblivion (2006), and Call of Duty: Black Ops (2010)